



VB Field House Indoor Soccer

Youth League Policies and Procedures

COVID-19 POLICIES IN FACILITY

As we continue to work through our indoor policies in conjunction with the State Health Department for the best interest of general health and safety, our primary goal is to provide players the opportunity to remain active during the winter months.

- We are currently operating of a 250-occupant maximum per the Governor; we will only allow spectators for our U12 and under teams at this time due to maturity level of our players to handle themselves within the facility. **This is subject to change based on any further regulations or if we simply are unable to accommodate all parents across all programs.*
- Teams may enter the playing field once the staff disinfecting procedures have been completed.
- All teams will enter through the main entrance, check in with the front desk, and then proceed to the field.
- Masks must be worn at all times by non-playing staff and coaches during game play; masks will also be worn by players, to/from fields until you are outside the facility.
- Substitutes must socially distance, when practicable, on the bench.

SEASON PLAY

Season will start on the weekend of January 2 / 3 and will run to the weekend of March 6 /7.

Subject to change - We will not have games the weekend of February 13/14. ** CHECK SCHEDULE REGULARLY – Schedule may change week from week based on COVID, Team Adjustments, etc...***

GUEST PLAYERS

There are no guest players allowed. All participating players must be rostered. Players may be added to rosters up to the roster freeze date of January 31st.

SISTER TEAM POLICIES

We encourage teams to split into 2 indoor soccer teams. A sister team is created from an outdoor team that split into two or more indoor soccer teams. If you have a sister team in the league, you may borrow players from the sister team during regular season play under the following conditions:

- Sister teams must be verified by providing a copy of the outdoor roster that both sister teams have come from. There may be only one additional player on an indoor roster who is not part of the outdoor team. Outdoor rosters can be emailed to Steve Cariello, scariello@beachfieldhouse.com.
- You may only use a sister team player to bring your roster to 10 players including the goalkeeper.
- Goalkeepers may play for the sister team regardless of players available. However, if the sister team has more than 9 players, the goalkeeper must always play in goal when on the field for the sister team.
- Rosters are frozen during playoffs. Players cannot use sister team players, except for the goalkeeper who must play in goal.

DOUBLE ROSTERING

Players may be double rostered on teams that are in different divisions (leagues) but cannot play down an age group.

COMPETITION FORMAT & RULES

Official FIFA Rules and Regulations as stated under the Laws of The Game will be enforced. Exceptions are noted below under the Field House Rules.

FIELD HOUSE RULES

- 20 MINUTE HALVES, running clock.
- No Time-Outs.
- NO SLIDE TACKLING.
- Goalkeepers cannot punt or drop kick the ball
- All Kicks will be INDIRECT

OUTDOOR vs INDOOR

- Outdoor – Offsides; **Indoor – no offsides, 3-line rule**
- Outdoor – subs based on Referee; **Indoor – sub on the fly** *player must be within the bench area (1/2 wall)
- Outdoor – Slide tackling dependent upon age; Indoor -NO SLIDE TACKLING! (Or rough play around the Boards)

GAME BALLS

The Field House will provide the game ball. Size ball used by each age group: Under 8 – size 3, Under 12 – size 4, U13 and older – size 5.

EQUIPMENT

The wearing of shin guard will be mandatory for all players. Cleats (molded plastic, not metal) are allowed.

FORFEITED GAMES

If a team fails to show for a scheduled match, the referee shall allow a 5-minute grace period. After the 5 minutes, if the team has not yet arrived or does not have enough players to field a team (5), the game will be forfeited.

POINT SYSTEM AND TIEBREAKERS

The determination within the group standings is as follows:

- 3 points – Win
- 1 point – Tie
- 0 points – Loss

Forfeited games are recorded as a 4-0 loss for the forfeiting team.

TIEBREAKERS

- Head-To-Head
- Goals Against
- Goal Difference
- Goals For
- Flip of a Coin

EJECTIONS – RED CARDS

If a player/coach receives a Red Card/ Ejection must sit out at minimum of one game. If the player is rostered on two teams and has a scheduled game on the same day after the red card, the player is ineligible to play in that game.

COACH EJECTIONS

If a coach is ejected from any match, a referee's report of the incident shall be turned over to the League Director. The minimum penalty for an ejection is that the coach shall not be permitted to coach, remain on the player's bench, or in the facility. Upon further review, the League will reserve the right to implement a more severe punishment of either the coach or team's expulsion from the League. *There are no refunds for expelled players or teams.*

GAMES CANCELLED BY OPPONENTS

If an opponent cancels a game or does not show for the game, the other team may use the scheduled game time for their use. There are no refunds for games cancelled by opponents. If a team must cancel, call the Field House as soon as possible to notify the referees and/or the opposing team. Cancelling a game not only short-changes your team, but your scheduled opponent.